

# Wulfgar

Human, Barbarian 7th / Fighter 4th (Chaotic Good)  
Str 20, Dex 15, Con 17, Int 13, Wis 12, Cha 13

Hit Points (hp) **115** Initiative **+2** Grapple **+16** Damage Reduction **1/-**  
Speed (Foot) **40 ft.** Spell Fail **0%** Spell Resistance **0**

Attacks	Weapon	Attacks	Damage	Critical	Description
Two-Handed	Aegis-Fang+4	<b>+21/+16/+11</b>	<b>1d10+13+1d4</b>	19-20 (x3)	Desc: Mithral Dwarven Throwing Maul
Ranged	Aegis-Fang+4	<b>+18/+13/+8</b>	<b>1d10+11+1d4</b>	19-20 (x3)	Desc: Mithral Dwarven Throwing Maul

Defense	AC	Touch / Flat-footed	Armor / Shield	Saves	Fortitude	Reflex	Will
	<b>15</b>	13 / 15	Leather / None		+12	+5	+4

## Skills

Appraise	1
Balance	2
Bluff	1
Climb	10
Concentration	3
Decipher Script	-
Diplomacy	1
Disable Device	-
Disguise	1
Escape Artist	2
Forgery	1
Gather Information	1
Handle Animal	6
Heal	1
Hide	2
Intimidate	5
Jump	14
Listen	10
Move Silently	2
Open Lock	-
Ride	5
Search	1
Sense Motive	1
Sleight of Hand	-
Speak Language	2
Spellcraft	-
Spot	10
Survival	12
Swim	12
Tumble	-
Use Magic Device	-
Use Rope	2
Craft - Blacksmithing	5
Profession - Sailor	5
Knowledge - Nature	5

## Abilities

== Racial Traits: Human ==  
One Extra Feat at First Level  
+4 skill points at 1st level & +1 at each new level

== Class Features: Barbarian 7th ==  
Rage (Ex):  
• 2x per Day < OO >  
• +4 STR & CON, -2 AC, +2 Saves vs Will  
• Duration: 8 rounds  
Fast Movement (Ex)  
Improved Uncanny Dodge (Ex)  
Trap Sense (Ex) +2: +2 Reflex vs Traps, +2 AC vs Traps  
Damage reduction (Ex): 1 / -

== Class Features: Fighter 4th ==  
3x Bonus combat-oriented Feat

== CHARACTER STATUS ==  
No errors detected



**Languages**  
Common,

**Money**  
gp sp

## Feats

Alertness +2 bonus to Listen and Spot checks  
Cleave Extra melee attack after dropping target  
Dodge +1 dodge bonus to AC against selected target  
Endurance +4 bonus on checks or saves to resist nonlethal damage  
Improved Crit.: Warhammer Doubles the threat range of: Aegis-Fang  
Wpn Focus: Warhammer +1 bonus on attack rolls with: Aegis-Fang  
Wpn Specialization: Warhammer +2 bonus on damage rolls with: Aegis-Fang  
Power Attack Trade attack bonus for damage (up to +11) (x2 damage if two-handed)

## Equipment

Aegis-Fang, , , , ,  
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## Magic Items